

Year 3 Curriculum Map 2019/2020

	Autumn	Spring	Summer
English	Y3 Sentence types – 2A, simile, with, which Fairy Tale – Hansel and Gretel Forbidden Corner trip Narrative Poetry – The Dark and Shshh Fairytale independent, Grandad Potts, Goosebumps comprehension	Recount of Christmas Theseus and the Minotaur Greek Myths Assemblies – The Romans/Theseus and the Minotaur Character description writing - Minotaur Independent Mythical beast character description Official comprehension	Instructions – how to make a pizza and pasta Trip to Pizza Express Real life events based on natural disasters
	Supplementary text Goosebumps – 'The Headless Ghost' by R. L. Stine Ghost story setting Stone Age Boy – linked to History Tempus Fugit visit Christmas poetry Setting independent Stone Age Boy Comprehension The Bully Printed Test base comprehension – mid-year booklet	Information texts about school Information texts about Edinburgh - independent Edinburgh recount (Edinburgh trip) Book study – Anthony Browne – The Tunnel character description Orion and the dark – character based on emotion and fear Orion and the dark comprehension	Roald Dahl – 'George's Marvellous Medicine' story Non-fiction – play scripts – 'This is us'

Maths	Core skills Reading and writing numbers Sequencing Halving Doubling Greater than and less than Number bonds		Properties of number P.V. review Fractions (counting in 10s) and decimals related to money Fractions - adding and subtracting with the same denominator Fractions - compare and order fractions with the same denominator Measure – time – analogue/digital and length		Shape angles (right, half turn, three quarter turn and complete turn) Shape – horizontal, vertical and pairs of perpendicular lines Problem solving strategies Money Time – tell and write the time from an analogue clock Roman numerals	
	Rounding knowing key facts Number - addition and subtraction strategies Number - multiplication and division strategies mental and written Multiplication and division facts 3, 4 and 8 Properties of shape Symmetry Problem solving strategies Arithmetic quiz (4 operations plus include new learning) REASONING ACTIVITIES Initial assessment, place value (books) Addition and other methods		Measure - weight, capacity and reading scales Measure - comparing mixed units and recognising simple equivalents Measure - perimeter of simple 2D shapes Data handling Problem solving Time and length Multiplication and division facts 3, 4 and 8 Weekly arithmetic quiz (4 operations plus include new learning) REASONING ACTIVITIES		Halving, doubling, number bonds and knowing key facts Core skills Halving Doubling Greater than and less than Number bonds Rounding Multiplication and division facts 3, 4 and 8 REASONING ACTIVITIES Weekly arithmetic quiz (4 operations plus include new learning)	
Science	Soil and rocks	Animals including humans	Forces and magnets	Light	Plants	
Humanities (History and Geography)	Changes in Britain from the Stone age to the Iron age Food and farming – hunter-gatherers and moving onto settling and farming Settlements – Skara Brae Artefacts – tools, weapons and clothing Focus on technical vocabulary		LKS2 topic – Middlesbrough and comparing with Oberhausen in Germany (twin town) looking at physical and human features that define both places Include a study of a famous person from both places		The Roman Empire and its impact on Britain What the Romans did for Britain Settlements Conflict	
	Linking Geography and History Nomadic life of a stone age person – the countries they travelled to Focussing on modern day capital cities/physical features/religion		Linking Geography and History Location of both places in the world, continent and countries Similarities and differences in location, climate, industries, age, population		Linking Geography and History Location and travel Following the life of a Roman soldier Focussing on modern day capital cities/physical features/religion Pompeii disaster leading onto natural disasters	

				What makes the Earth angry? Visit to Edinburgh (Dynamic Earth and Edinburgh castle) Consider the location and characteristics of a range of the world's most significant physical features focussing on volcanos and natural	
				disasters	
RE	Christianity This will include visiting the church to practice and perform a Christingle service as well as looking at special places and comparing religious beliefs Symbols - how and why symbols express religious meanings Important figures who have		Hinduism Links to Christianity Similarities and differences, possible visit to Hindu temple in North Ormesby Symbols - how and why symbols express religious meanings Main geographic locations Consider festivals Important figures who have		
	influenced others locally, nationally		influenced others locally, nationally		
Art	Paul Klee Art Clay fish Pencil and mark making skills Produce a colour wheel for primary and secondary colours Experiment with clay and produce a clay fish in the style of Paul Klee with swirls, dashes, cross hatching, and other techniques Paint using knowledge of primary and secondary colours	Wool wraps Colour work, including tonal strips and looking at harmonising and contrasting colours Fine motor skills including choosing and holding the brush correctly	and globally		
DT			Italian food designing and	Moving vehicles	

				making own pasta including learning about the 'journey' of food (Geography link) and discovering where pasta originates Trip to Pizza Express	Woodwork from design and discovering how vehicles move and work to a finished product made from wood	
Music		Singing – Christingle Traditional Christmas carols and Christingle songs.		Un-tuned Percussion	Ocarinas – learning to play 2 tunes and perform to the school	
French	Numbers, colours, greetings, conversations and a character fact file		Family, conversations - asking and responding to questions			Recap of previous learning and classroom objects and commands
Computing	Basic skills Text and graphics Serif Photo-plus based on the journey of a nomadic Stone Age person starting at Skara Brae (Geography Link) E-safety		Comic Life Theseus and the Minotaur Research (use of internet) E-safety		Coding Control – logo Transfer to Probot Coding – using 2code E-safety	
PE	Dance	Gymnastics	Tennis and Swimming	Fencing	Invasion Games	Athletics
PSHE	Targets and goals Emotional health and well-being Drugs E-safety		Friendships Emotional health and wellbeing SRE E-safety	Mental health, promoting a growth mind-set E-safety	Economic well-being, Expand a pound or create wealth, buying and selling Parental involvement Emotional health and well-being E-safety	