

Design Technology Curriculum Overview

Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2			
Group									
EYFS	Development Matters: Expressive Art & Design Creating with materials/ Being imaginative and experience Through our quality, stimulating provision in EYFS, children are encouraged to express themselves and communicate their thoughts and ideas through a variety of design technology activities. Design Technology skills are nurtured through presenting children with opportunities to experiment with different media, resources and activities that will inspire and stimulate their creativity. Children lay down the foundations for skills in research and design, making and creating and evaluating which they continue to develop across KS1 & KS2.								
Nursery	Spreading Skills toast Construction Area The children use a variety of construction materials	Edible Sparklers Construction Area Guy Fawkes and the Gun Powder-Houses of Parliament Christmas Biscuits	Walls Humpty Dumpty Roofs & Bridges paper sculptures building bridges	Goldilocks Porridge Research structures junk modelling and construction materials Inspirational figure/event: William the Conqueror	Making Sunflower Bread Little Red Hen. Inspirational figure/event: Paul Hollywood Georgia O'Keefe's	Teddy Bears Picnic Nutrition & Healthy Eating Taste & Evaluate Skills & Techniques Where food comes from: where fruits grow Fruit kebabs			
Reception				Investigating Bridges Inspirational figure/event: Claes Oldenburg CG Imbault/Cleveland Bridge & Engineering Company	Mixed Media Minibeasts Research & Design Skills & Making Evaluate Technical knowledge Inspirational figure/event: Various artists- bug sculptures	Fruit Kebabs Nutrition & Healthy Eating Taste & Evaluate Skills & Techniques Where food comes from: where fruits grow Inspirational figure: Joe Wicks			
Year 1		Moving Pictures: sliders, pivots & hinges Research & Design Skills & Making Evaluate Technical knowledge Inspirational figure/event: Illustrators & Pop up Books		Fruit of the World: salads & Smoothies Nutrition & Healthy Eating Taste & Evaluate Skills & Techniques Where food comes from: farming & crops Inspirational figure: Jamie Oliver		Wooden Minibeasts Research & Design Skills & Making Evaluate Technical knowledge Inspirational figure/event: LEGO-Ole Kirk Christiansen			
Year 2				Afternoon Tea: Healthy sandwiches Nutrition & Healthy Eating Taste & Evaluate Skills & Techniques Where food comes from Inspirational company: Subway	Puppets/ Making Print Blocks	Wind Up Mechanism Research & Design Skills & Making Evaluate Inspiring D & T individuals Technical knowledge Inspirational figure/event: Wind up mechanisms in history			











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Year 3			Pizza & Pasta		Moving Models with
			Nutrition & Healthy Eating		axels & chassis
			Taste & Evaluate		Research & Design
			Skills & Techniques		Skills & Making
			Food Sources & Seasonality:		Evaluate
			tomatoes & mushrooms		Technical knowledge
			Inspirational figure:		Inspirational
			Gino D' Acampo		figure/event:
			'		Henry Ford/George
					Stephenson
Year 4			Muffins-Sweet & Savoury	Animal Huts	
Teur 4			Nutrition & Healthy Eating	Research & Design	
			Taste & Evaluate	Skills & Making	
			Skills & Techniques	Evaluate	
			Food Sources & Seasonality:	Inspiring Inventors:	
			The story of chocolate &	Technical knowledge	
			fairtrade linked to	rechilical kilowleage	
				T	
			geography)	Inspirational	
			Inspirational figure:	figure/event:	
			Mary Berry	Bird Box Design-Dezeem	
				Awards	
Year 5			Mexican Fiesta		Moving Cam
			Nutrition & Healthy Eating		Mechanisms
			Taste & Evaluate		Research & Design
			Skills & Techniques		Skills & Making
			Food Sources & Seasonality:		Evaluate
			spices		Technical knowledge
			Inspirational figure:		Inspirational
			Thomasina Miers		figure/event:
					How do cogs and cams
					work?
					What has cogs & cams
Year 6	Inspirational	Motorised Models			A Taste of Greece
- cui o	figure/event:	Research & Design			Nutrition & Healthy Eating
	Inventions &	Skills & Making			Taste & Evaluate
	Innovators Timeline of	Evaluate			Skills & Techniques
	inventors & innovators-	Technical knowledge			Food Sources &
		Inspirational			Seasonality: <i>growing olives</i>
	research project	figure/event:			& olive oil production
		How does a motor work?			
					Inspirational figure:
		What has a motor?			Tonia Buxton









